



Design Technology Key Vocabulary						
EYFS	Year One	Year Two	Year Three	Year Four	Year Five	Year Six
Cut/ Cutting- to make an opening with a sharp tool	Design- to plan and make something for a purpose	Design- to plan and make something for a purpose	Innovative- new ideas or methods	Innovative- new ideas or methods	Innovative- new ideas or methods	Innovative- new ideas or methods
Create- make something new	Evaluate- to judge something	Evaluate- to judge something	Functional- something which is designed to be useful	Functional- something which is designed to be useful	Functional- something which is designed to be useful	Functional- something which is designed to be useful
Draw- making marks or lines on paper with a pencil or pen	Purposeful- having a useful purpose	Purposeful- having a useful purpose	Appealing- attractive or interesting	Appealing- attractive or interesting	Appealing- attractive or interesting	Appealing- attractive or interesting
Model- a small but exact copy of something	Appealing- attractive or interesting	Appealing- attractive or interesting	Materials- a matter from which something can be made i.e. cloth, fabric	Materials- a matter from which something can be made i.e. cloth, fabric	Materials- a matter from which something can be made i.e. cloth, fabric	Materials- a matter from which something can be made i.e. cloth, fabric
	Design criteria- goals that a project must meet	Design criteria- goals that a project must meet	Components- a part of a machine or vehicle	Components- a part of a machine or vehicle	Components- a part of a machine or vehicle	Components- a part of a machine or vehicle
	Generate- to produce and make	Generate- to produce and make	Textiles- a type of cloth or fabric	Textiles- a type of cloth or fabric	Textiles- a type of cloth or fabric	Textiles- a type of cloth or fabric
	Develop- to cause something to grow, become bigger or better	Develop- to cause something to grow, become bigger or better	Ingredients- any foods that are put together to make a dish	Ingredients- any foods that are put together to make a dish	Ingredients- any foods that are put together to make a dish	Ingredients- any foods that are put together to make a dish
	Model- a small but exact copy of something	Model- a small but exact copy of something	Shaping- giving something a particular shape or form	Mechanical systems- Mechanical systems have at least three elements: input, process and output. The input part of the system is any type of motion and force that drives the mechanical system.	Mechanical systems- Mechanical systems have at least three elements: input, process and output. The input part of the system is any type of motion and force that drives the mechanical system.	Mechanical systems- Mechanical systems have at least three elements: input, process and output. The input part of the system is any type of motion and force that drives the mechanical system.
	Template- a shape or pattern that is cut out and used again to make the same shape or pattern	Template- a shape or pattern that is cut out and used again to make the same shape or pattern	Joining- when something is linked or connected	Electrical systems- Electrical systems are groups of electrical components connected to carry out some operation	Electrical systems- Electrical systems are groups of electrical components connected to carry out some operation	Electrical systems- Electrical systems are groups of electrical components connected to carry out some operation
	Mock-ups- a smaller model or replica of something	Mock-ups- a smaller model or replica of something				
	tools- an instrument used by hand such as a saw, file or knife	Tools- an instrument used by hand such as a saw, file or knife				
	Mechanisms- parts working together in a machine/ a piece of machinery	Mechanisms- parts working together in a machine/a piece of machinery				
		Materials- a matter from which something can be made i.e. cloth, fabric				